

LITTLE SMART first steps[™]plus



© VTECH Printed in China 91-01028-001 (美) At **VTech®** we know that children have the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. Whether it's learning about letters, numbers, geography or algebra, all **VTech®** learning products incorporate advanced technologies and extensive curriculum to encourage children of all ages to reach their potential.

When it comes to providing interactive products that enlighten, entertain and develop minds, at **VTech®** we see the potential in every child.

INTRODUCTION

Thank you for purchasing the VTECH[®] LITTLE SMART First Steps[™] Plus learning toy! This product is one of a family of LITTLE SMART[™] educational electronic learning products. We at VTECH[®] are committed to providing the best possible products to entertain and educate your child. Should you have any questions or concerns, please call our Consumer Services Department at 1-800-521-2010 in the U.S., 1-800-267-7377 in Canada or 01235-546810 in the U.K.

The talking LITTLE SMART First Steps[™] Plus is both a functional walker and a fun learning toy. Your child will enjoy learning about colours, numbers, animals, shapes and more! The electronic activity board can be easily removed from the main body of the walker for take-along play.

With the LITTLE SMART First Steps™ Plus safety comes first:

To ensure your child's safety, the conversion of the walker from the upright to the folded position or vice versa is an adult activity, not a child's activity. The LITTLE SMART First Steps™ Plus is not meant to be used as a ride-on or stroller/buggy. Please make sure the walker is securely locked in either the upright or folded position to avoid injury.

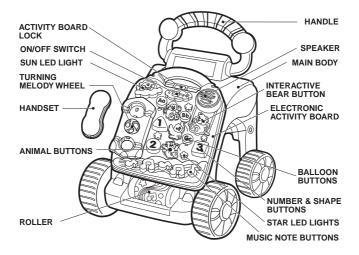
INCLUDED IN THIS PACKAGE

- One LITTLE SMART First Steps™ Plus learning toy.

(Includes a main body walker with removable electronic activity board).

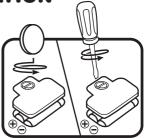
- One instruction manual.

WARNING: All packing materials, such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.



BATTERY INSTALLATION

- 1. Make sure the unit is Off.
- Locate the battery cover on the back of the unit. Use a coin or screwdriver to loosen the screw.
- Install 2 'AA' (UM-3/LR6) batteries, follow the diagram inside the battery box. (The use of new, alkaline batteries is recommended for maximum performance.)



4. Replace the battery cover and tighten the screw to secure the battery cover.

BATTERY NOTICE

- Install batteries correctly observing the polarity (+, -) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not use batteries of different types.
- Remove exhausted or new batteries from the equipment when the unit will not be used for an extended period of time.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.

WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.

- **NOTE:** If the electronic activity board suddenly stops working, the voice becomes faint or the sound seems weak, the problem may be low battery power. If this is the case, follow the steps below:
 - 1. Turn the unit off for a moment, then back on.
 - 2. Check to make sure the batteries are properly inserted.
 - 3. Try inserting brand new batteries.

If, after following the above steps, you are still having a problem with the unit, please call our Consumer Services Department and a service representative will be happy to help you.

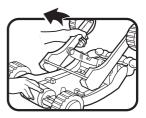
ASSEMBLY INSTRUCTIONS

Converting folded walker into the upright position :

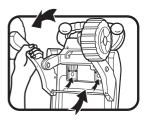
1. First, pull the release tabs inwards. Then, pull the metal rod upwards.

2. To position legs, rotate legs to an upright position.





 Next, pull the legs toward you until the metal rod goes over the 2 large white locks and snaps into place. Pull back on legs to ensure they are securely locked.



4. Note: When the walker is in the upright position, the legs **MUST** be secured in the safety locks. Apply a small amount of downward pressure on the handle to check the safety lock.



HOW TO CONVERT TO A FLOOR ACTIVITY CENTER

(FOLDED POSITION):

1. Press down on the 2 round safety lock release buttons at the same time.



2. Pull the metal rod towards you, while the safety lock release buttons are being pressed. This will unlock the metal rod from the safety locks, allowing the legs to fold into the desired position.

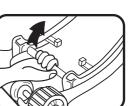


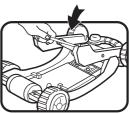
3. Holding the main body, fold the legs into the main body.



4. Press down on the legs until they snap into the locked position.

5. Pull up on metal rod to ensure legs are securely locked .





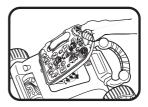
HOW TO REMOVE THE ELECTRONIC ACTIVITY BOARD:

 Locate the release lock on the front side of the walker. The lock is positioned by the handle of the electronic activity board. See diagram.

 Slide the lock up and lift up on the electronic activity board, removing it from the walker.

3. The electronic activity board comes with a carry handle for easy take-along play. Your child will enjoy its portability while learning about colors, numbers, animals, shapes and more!







TO BEGIN PLAY

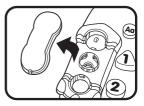
 To begin play, slide the On/Off Switch located on the front of the electronic activity board to the ON position (.....). You will hear a short tune followed by "Hello!"



To adjust the volume, slide the Volume Switch, located on the back of the activity board, to the right for high volume () or to the left for low volume ().



3. Lift up the handset to hear a few musical notes. The phone handset controls the selection of the two learning activity modes. There is an **ON-HOOK** and **OFF-HOOK** learning mode.



 To turn the unit off, slide the On/Off Switch to the OFF position (●).



ACTIVITIES

- I. ON-HOOK LEARNING MODE : (WHEN THE PHONE HANDSET IS IN PLACE.)
- 1. Press the Ape Button.

You will hear:

"Ape" and its sound effect.

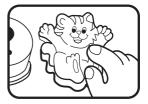
Press the Bird Button.
You will hear:
"Bird" and its sound effect.



3. Press the Cat Button.

You will hear:

"Cat" and its sound effect.



4. Press the Bear Button.

You will hear:

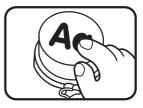
"Hello! I am the Bear."

5. Press one of the **Balloon Buttons** to hear the letter identified.

e.g. Press the 'Aa' Balloon Button.

You will hear the letter identified.





6. Press one of the **Colour/ Shape Buttons** to hear the color and shape identified.

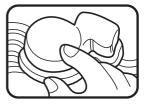
e.g. Press the Green Triangle Button.

You will hear:

"Green Triangle"

7. Press a **Music Note Button** and you will hear a musical note.





- II. OFF-HOOK LEARNING MODE : (WHEN THE PHONE HANDSET IS OFF THE HOOK.)
- 1. Press the Ape Button.

You will hear:

"I am the Ape" and its sound effect.



2. Press the Bird Button.

You will hear:

"I am the Bird" and its sound effect.



3. Press the Cat Button.

You will hear:

"I am the Cat" and its sound effect.



4. Press the Bear Button.

The friendly Bear will ask "Find it" questions.

e.g. "Find the Cat."

5. Press one of the **Balloon Buttons** to hear the color identified.

e.g. Press the 'Bb' Balloon Button.

You will hear:

"Red Balloon" and a short tune.

6. Press one of the **Number Buttons** to hear the number identified.

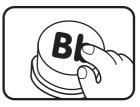
e.g. Press the Number One Button.

You will hear:

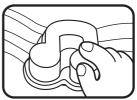
"Number one" and a short tune.

7. Press one of the **Music Note Buttons** to select one of the five cheerful melodies.









8. Turn the wheel in one direction to select one of three melodies.



III. MELODIES

Turning Wheel:

Melody 1 - The Bear Went Over the Mountain - Yellow color area

Melody 2 - Hush Little Baby -Green color area

Melody 3 - Brahm's Lullaby -Red color area

Music Note Buttons:

Melody 4 for "Do" button - Lavender's Blue — You'll hear a cat sound effect play the melody.

Melody 5 for "Re" button - Hey Diddle Diddle — You'll hear a musical instrument play the melody.

Melody 6 for "Mi" button - Polly Put the Kettle On — You'll hear a bird sound effect play the melody.

Melody 7 for "Fa" button - London Bridge — You'll hear a musical instrument play the melody.

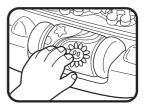
Melody 8 for "So" button - Twinkle Twinkle Little Star—You'll hear an ape sound effect play the melody.

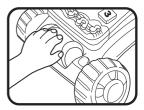
IV. ADDITIONAL FEATURES:

 When the LITTLE SMART First Steps™ Plus walker is in motion, a melody(Twinkle Twinkle Little Star) will play if the electronic activity board is turned on.



2. A colorful roller is built into the walker to reinforce discovery and strengthen fine motor skills.





AUTOMATIC SHUT-OFF

To preserve battery life, the LITTLE SMART First Steps[™] Plus electronic activity learning board will automatically turn off after several minutes without input. The unit can be turned on again by switching the On Button.

CARE AND MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- 2. Keep the unit out of direct sunlight and away from any direct heat source.
- 3. Remove the batteries when the unit is not in use for an extended period of time.
- 4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

IMPORTANT NOTE

Creating and developing infant/toddler products is accompanied by a responsibility that we at VTECH® take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U. S., 1-800-267-7377 in Canada or 01235-546810 in the U.K. with any problems and/or suggestions that you might have. A service representative will be happy to help you.

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POWER SUPPLY:

Note:

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions, it may cause interference to radio and television reception. It has been type tested and found to comply within the limits for a Class B computing device in accordance with the specifications in Sub-part J of Part 15 FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · reorient the receiving antenna
- · relocate this product with respect to the receiver
- · move this product away from the receiver